



OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG.DBL.-THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
PASS				10 H and less	Transfers	1x – 1 y – 1z : 2♣ = transfer for 2♦, weak or invitational	Weak jump after overcall
1♣		2	6♥	VUL Natural 11 - 22 H	1♣ – 2♦ = natural weak 1♣ – 2♣ = 5♠ / 4♥	1x – 1 y – 1 z : 2♦ = Game forcing	If passed or after DOUBLE : 1x – 1 y – 1 z : 2♦ = Game forcing
				BAL	New suit with jump is weak (2-8 Hcp)	1x - 1M – 3N and 4M = 4 cards in M balanced	Jump = 5+ in suit and 4+ trumps
1♦		2	6♥	VUL : Natural 11 - 22 H	1♦-3♣= limit with ♣	1♦ - 2♣ - 2NT = 12-14 or 18-19	
				3 cards if 4♠ / 4♥ / 3♦ / 2♣	1♦ – 2♦ = 5♠ / 4♥	1♣ - 1M - 2♣ - 2♦ = forcing artificial	1♣/♦ 1NT 2♣ = ♥ + ♠
						1♦ - 1♠ - 2♦ - 2♥ forcing artificial	1x 1Y 3x = invit
1♥		5	6♦	Natural 10 – 21 H	2NT = invite or 12 – 14, 3- 4 trumps balanced	4 <sup>th</sup> suit forcing (only after 2 level rebid by opener)	1NT = 6-11, 2♣ is Drury (with fit)
					3♠: splinter somewhere, 3NT/4♠/4♦ :splinter void	1♥/♠ - 2x - 2NT = 15-17 natural or 18-19 bal with fit in x	2NT = 4+ trumps with a singleton
					Raise at level 3 are natural invit, splinters	1♥/♠ - 2x – 2♥/♠ - 3♥/♠ = forcing	
1♠		5	6♥	Natural 10 – 21 H	3♣,3♦,3♥ = limit with 6cards	1♥/♠ - 3♥/♠ - 3SA : asking for controls, 1♥-1♠-3NT 4522	After overcall over one major :
					3NT: splinter somewhere, 4♠/4♦/4♥ :splinter void	1♥/♠ - 2♥/♠ - 2SA : trial bid any hand, forcing	Jump in a new suit shows 5+ cards
1NT			4♥	14+ TO 17 H	2♣ = Stayman; 2♦,2♥,3♣ = Transfer	1♥/♠ - 2♥/♠ - 3♣,♦ : natural 4 cards at least (sometimes 3)	and 4+ cards in opening bid
					2♠texas C or limit hand	1NT 2♣ - 2♦ - 2♥ weak with 4+♥ and 4+♠	
				5 cards in major possible	2NT puppet stayman		Transfer from 2NT after overcall
				6 cards in minor possible	4♣ and 4♦ = 5+♠ and 5+♥	1NT 2♠/3♣ - 3♠/♦ - 3♥/♠/NT short in ♥/♠/♦ or ♣	Double = at least 2NT bid
2♣	x	0		Forcing to game or 22-23	2♦ = nothing, 2♥/2♠ natural 6 good cards	2♣ – 2♦ - 2NT : 22-23 balanced	Negative double until 4♦
				If 6♦ 5-10HCP VUL, 3-8 NV	2NT strong relay		
2♦	x	0	4♦	weak 6♦	2NT strong relay	2♦ - 2NT - 3♣ = 4♣	
2♥		6		Natural weak	NV :2NT = invit+		
2♠		6		Natural weak	3x forcing		
2NT			6♥	Balanced 20-21	Stayman as over 1NT	4♥ = 5♣/4♦ slam try, 4♠ = 5♦/4♣ slam try	
				5 cards in major possible	Transfer and rectification with fit		
				6 cards in minor possible			
				5422 possible			
3♣		7		Preempt natural 4-10	New suit is forcing		
3♦		7		Same		<b>HIGH LEVEL BIDDING</b>	
3♥		7		Same	Jump = Asking bids	Control first and second round	
3♠		7		Same		Roman Key Cards Blackwood 4130, 5NT = 0, 2 or 4 keys and a void	
3NT		7		Gambling		Josephine	
4♣		8		Preempt natural 4-10		Lightner doubles	
4♦		8		Same		After Blackwood, next suit asking for Queen of trump -> return in trump suit = no	
4♥		8		Same	Asking bids		
4♠		8		Same			
4NT		6/5		Both minors	In 1 <sup>st</sup> and 2 <sup>nd</sup> : 4 losers (one in both minor)		